## Wansbeck Primary School

 Long Term Plan Art

## EYFS

In EYFS, children begin to learn the skills to be artists by exploring expressive arts and design. They will be taught skills discretely and have access to a variety of activities that they can explore in continuous provision. They are able to develop their artistic and cultural awareness and curiosity in an environment that allows them to be creative, self-expressive and practice skills. They will be exposed to new vocabulary and encourage to used this when talking about their artwork. Art and design activities will be always accessible throughout the year.
The following experience will be accessible:

- Explore materials
- Drawing - exploring with lines with a variety of mark-marking materials
- Explore colour mixing

Through these activities, children will develop substantive and disciplinary. In the EYFS, substantive knowledge in Art is taught sequentially through adult-led teaching and those which also naturally arise through child-initiated learning. Development of the substantive knowledge is achieved through deliberate practice so that children develop fluency in their knowledge and understanding. Disciplinary knowledge In the EYFS, is the interpretation and independent use of learnt knowledge and skills. Embedded learning is identified by assessing what a child can do consistently and independently in a range of everyday situations. Disciplinary knowledge is also represented by children's independent use and application of the prime and specific areas of learning. Examples include using substantive knowledge of colour mixing in their own paintings.

Throughout the year, children will have access to materials to be able to explore and express their thoughts and feelings through Art and Design. Materials will allow them to explore drawing, painting, textiles/collage and printing including cutting, sticking, building, junk-modelling and colour mixing using self-selection. Bu accessing these activities, children will develop their skills in art so that they will be ready for the KS1 Art curriculum, specifically ready to produce creative work, explore own ideas, become proficient in all art techniques, evaluate art and learn about great artists.

|  | F1-3-4 year old | F2-4-5 year old |
| :---: | :---: | :---: |
| Physical <br> Development | - Use large-muscle movements to wave flags and streamers, paint and make marks. <br> - Choose the right resources to carry out their own plan. <br> - Use one-handed tools and equipment, for example, making snips in paper with scissors. <br> - Use a comfortable grip with good control when holding pens and pencils. | - Develop their small motor skills so that they can use a range of tools competently, safely and confidently. <br> - Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. <br> - Develop overall body-strength, balance, coordination and agility. |
| Expressive art and design | - Explore different materials freely, in order to develop their ideas about how to use them and what to make. <br> - Develop their own ideas and then decide which materials to use to express them. <br> - Join different materials and explore different textures. <br> - Create closed shapes with continuous lines and begin to use these shapes to represent objects. | - Explore, use and refine a variety of artistic effects to express their ideas and feelings. <br> - Return to and build on their previous learning, refining ideas and developing their ability to represent them. <br> - Create collaboratively, sharing ideas, resources and skills. |


|  | - Draw with increasing complexity and detail, such as representing a face with a circle and including details. <br> - Use drawing to represent ideas like movement or loud noises. <br> - Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. <br> - Explore colour and colour mixing. |
| :---: | :---: |
|  | ELG |
| Physical <br> Devlopment | Fine motor skills <br> - Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. <br> - Use a range of small tools, including scissors, paintbrushes and cutlery. <br> - Begin to show accuracy and care when drawing. |
| Expressive art and design | Creating with materials <br> - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. <br> - Share their creations, explaining the process they have used. |


| My Life and our World | Farmyard Adventure | Travel |
| :---: | :---: | :---: |
| Painting Drawing <br> Explore colour mixing \& Explore and refine drawing <br> mark making tools including techniques with increasing <br> Focused Artwork: complexity and detail. <br> Self-portrait through a Focused Artwork: <br> variety of medium Season pictures <br> Harvest festival paintings  | Collage Textiles <br> Explore a range of Explore a range of <br> materials, tools, and materials, tools, and <br> techniques, beginning to techniques, beginning to <br> experiment with colour, experiment with colour, <br> design, texture and form. design, texture and form. <br> Focused Artwork: Focused Artwork: <br> Animal collages Weaving - <br> Farmyard collages  |  |
| Potential opportunities/ideas: Fireworks/bonfire night, Christmas art. | Potential opportunities/ideas: Spring / Easter art |  |

## Key Vocabulary

art, design, colour, texture, creative, emotions, tools, imagination, five senses
Cycle 2

| We are Superstars | Woodland Journey | Deep in the Ocean |
| :--- | :--- | :--- |
| Painting <br> Explore colour mixing \& mark making tools including <br> Focused Artwork: Self-portrait through a variety of <br> media. <br> Drawing <br> Explore and refine drawing techniques with increasing <br> complexity and detail. <br> Focused Artwork: Season pictures (Autumn and <br> Winter), Harvest festival drawings | Collage <br> Explore a range of materials, tools, and techniques, <br> beginning to experiment with colour, design, texture and <br> form. <br> Focused Artwork: Collage - create characters and <br> settings <br> Explore a range of materials, tools, and techniques, <br> beginning to experiment with colour, design, texture and <br> form. | Printing <br> Explore a range of materials, tools, and techniques, <br> beginning to experiment with colour, design, texture and <br> form. <br> Focused Artwork: Fish/Sea life printing. Ocean scene <br> collages including textiles and printing. <br> Drawing <br> Explore a range of materials, tools, and techniques, <br> beginning to experiment with colour, design, texture and <br> form. <br> Focused Artwork: Draw/design fish/sea life - use in <br> collage |
| Potential opportunities/ideas; <br> Fireworks/bonfire night, Christmas art. Diwali art | Potential opportunities/ideas: <br> Spring / Easter art <br> Chinese New Year | Potential opportunities/ideas: <br> Ocean scene collage <br> Shoe box aquarium |

## Key Stage 1 Cycle 1

## Fossil Hunters



Substantive Knowledge - Sequence of Learning



Year 1 and 2 Cycle 2
Fiery Dragons
Artists, Designers or Craftsperson: Paul Klee Castle and Sun Artistic Period: Expressionism (1905-1920)


| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 1 and 2 Sticky Knowledge | Know about great artists in history- study Piet Mondrian | Know about the style of the artist (abstract art) Evaluate the artists work | Understand the difference in primary and secondary colours and which the artist would use and which colours they prefer <br> and learn how to create tints and tones (Y2 only) | Experiment with painting within lines and how to effectively paint lines (Y2 only) | Understand how to create a plan and sketch for own artwork | Y2 - Improve their plans. <br> Y2 to complete first and second draft to show adaptations. Y1 to do this only if necessary as not a specific skill, spend longer on first draft. | Create own artwork inspired by Mondrian | Evaluate their own artwork Improve own artwork inspired by Mondrian | Year 2 only - create an improved artwork based on self-evaluation and teacher feedback. |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |  |  |
| Exploring and Evaluating | Describe what can be seen and give an opinion about the work of an artist Know the name of the artist studied Ask questions about a piece of art | Ask questions about a piece of art Begin to talk about the style of a chosen artist, craft maker or designer. | Explore and record their own ideas through painting and drawing. <br> Beginning to work creatively. |  | Explore and record their own ideas through painting, drawing <br> Talk about their ideas and the choices they have made, e.g. chosen tools, media, materials. |  | Describe some of the art and design techniques they have used in their work, e.g. painting, collage, printing, drawing and sculpture. | Talk about the features they like in their own work and in the work of others. <br> Talk about what they might change in their own work |  |
|  | Suggest how artists have used colour, pattern and shape <br> Talk about the similarities and differences between different artists, craft makers or designers | Recognise the styles of artists, craft makers or designers and use this to inform their own work. Suggest how artists have used colour, pattern and shape Know how to create a piece of art in response to the work of another artist | Develop and record through painting. <br> Show confidence in creatively. | heir ideas <br> orking | Develop and record their ideas through painting, drawing, <br> Talk about and answer questions about the starting point, and choices they have made, e.g. chosen tools, media, materials. | Adapt and make changes to their work and the tools they use as it develops. Describe how they have changed and adapted their work for a specific purpose, e.g. use of specific tools to create more texture | Talk about the techniques, materials and equipment used in their work and the work of others, e.g. 'I have used a cotton bud to add dots'. | Describe what they like about their own work and the work of others using appropriate language e.g. 'I like the way a fine tip brush is used to add detail'. | Adapt and make changes to their work and the tools they use as it develops. Describe how they have changed and adapted their work for a specific purpose, e.g. use of specific tools to create more texture |
| Year 1 <br> Specific Skill <br> Painting <br> Drawing | . |  | Mix primary colours to make secondary | Use thick and thin brushes Use different brushes and fingers to make dots | Use thick and thin brushes. <br> Use different brushes and fingers to make dots Mix primary colours to make secondary. |  |  |  |  |


| Year 2 <br> Specific Skill <br> Painting <br> Drawing |  |  | Mix primary <br> colours to make <br> secondary <br> Add white to <br> colours to make <br> tints and black to <br> colours to make <br> tones. <br> Create colour <br> wheels | Use thick and <br> thin brushes <br> to produce <br> lines and dots | Use thick and thin brushes to produce lines and dots <br> Mix primary colours to make secondary colours to use in our art work <br> Add white to colours to make tints and black to colours to make tones. |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Substantive Knowledge - Sequence of Learning

| Year 1 and 2 Sticky Knowledge | Know about the artwork by Alfred Wallis | Know about the style of Alfred Wallis and his use of shape, scaled and materials to make his pictures and evaluate it. | y1 - Identify and draw different <br> types of lines (length) <br> Y2-Experiment with using lines and dots to create pattern and texture | Y1 - Identify and draw different types of lines (thickness) <br> y2-Experiment with using different mediums to create tones. | Y1-Experiment with colouring inside of lines <br> Y2 - Create tones in drawings by colouring using different pencils | Design and create own artwork inspired by Wallis | Evaluate their own artwork inspired by Wallis Y2 - Evaluate and improve their own artwork inspired bhy Wallis |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |
| Exploring and Evaluating <br> Year 1 | Describe what can be seen and give an opinion about the work of an artist <br> Know the name of the artist studied <br> Ask questions about a piece of art | Ask questions about a piece of art <br> Begin to talk about the style of a chosen artist, craft maker or designer. | Begin to work creatively <br> Talk about their ideas and choices they have made. | Begin to work creatively <br> Talk about their ideas and choices they have made. | Begin to work creatively <br> Talk about their ideas and choices they have made. | Explore and record their own ideas through painting, drawing <br> Talk about their ideas and the choices they have made, e.g. chosen tools, media, materials. | Describe some of the art and design techniques they have used in their work, e.g. painting, collage, printing, drawing and sculpture. Talk about the features they like in their own work and in the work of others. Talk about what they might change in their own work. |
| Year 2 | Talk about the similarities and differences between different artists, craft makers or designers <br> Suggest how artists have used colour, pattern and shape | Suggest how artists have used colour, pattern and shape <br> Know how to create a piece of art in response to the work of another artist <br> Recognise the styles of artists, craft makers or designers and use this to inform their own work. | Show confidence in working creatively <br> Develop and record their ideas through drawing in response to first hand ovservations | Show confidence in working creatively <br> Develop and record their ideas through drawing in response to first hand ovservations | Show confidence in working creatively <br> Develop and record their ideas through drawing in response to first hand ovservations | Develop and record their ideas through painting, drawing, <br> Talk about and answer questions about the starting point, and choices they have made, e.g. chosen tools, media, materials. | Describe what they like about their own work and the work of others using appropriate language e.g. 'I like the way a fine tip brush is used to add detail. Adapt and make changes to their work and the tools they use as it develops. Describe how they have changed and adapted their work for a specific purpose, e.g. use of specific tools to create more texture |
| Specific Skill: Drawing Year 1 |  |  | Drawn lines of different sizes and thickness |  | Colour (own work) neatly following the lines. | Draw lines of different sizes and thickness Colour (own work) neatly following the lines. |  |
| Year 2 |  |  | Show pattern and tone by adding dots and lines. | Use 3 different grades of pencils <br> Know how to use charcoal, pencil and pastel | Show different tones by using coloured pencils. | Show pattern and tone by adding dots and lines. Use 3 different grades of pencils. Know how to use charcoal, pencil and pastel. Show different tones by using coloured pencils. |  |





| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 3 and 4 Sticky Knowledge | Know about great artists in historystudy of Leonardo DaVinchi <br> Know about the period of time he was an artist linking with Tudor times and the importance of portraits in this time | Know about the style of the artist DaVinchi and critically evaluate his work <br> Know about The Mona Lisa and modern interpretations | Know about the features and techniques used in drawing a portrait and experiment with techniques | Know how to show facial expressions in art <br> Know how to use different grades of pencil to shade and to show different tones and textures | Replicate a piece of artwork The Mona Lisa | Create original portraits that show a range of influences and styles. |  |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |
| Exploring and Evaluating |  |  | Begin to record their thoughts and experiences in a sketch book. |  | Choose their own starting point from a range of ideas e.g. a visit to an art gallery, an artefact, digital images, experiences. <br> Explain the reasons for their ideas, and discuss and answer questions about how their ideas have developed. <br> Show confidence and independence when working creatively e.g. with a range of media on different scales <br> Use sketch book / 'ideas journal' to adapt their work as their ideas develop: make annotations in their books to describe how they might develop their work further |  | Compare ideas, methods and approaches in their own and others' work, e.g. talk about the features they like and the changes they would make to a piece of art work. <br> Use sketch book / 'ideas journal' to adapt their work as their ideas develop: make annotations in their books to describe how they might develop their work further. |
| Specific Skill Drawing |  |  | Use different hardnesses of pencils to show line, tone and texture. <br> Annotate sketches to explain and elaborate ideas. <br> Sketch lightly (no need to use a rubber to correct mistakes). <br> Use shading to show light and shadow. <br> Use hatching and cross hatching to show tone and texture. |  |  |  |  |


| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 3 and 4 Sticky Knowledge | Know about the artist Jill Pelto and critically evaluate her work for personal preference. | Know about the purpose behind Jill Pelto's art and her research links to climate change. Evaluate the effectiveness of the artist's work | Understand why artists create pieces to deliver a message and compare their effectiveness. <br> (look at other artists linked to climate change eg Linda Lang) | Understand how to use different collaging techniques for a purpose. | Know how to use collaging techniques to create a striking effect linked to our planet. | Understand how to use collaging in a precise way. | Design and Create their own artwork using collaging to represent the effects on our planet | Evaluate and improve their own artwork to show they understand the meaning behind their work and what it is trying to portray. |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |  |
| Exploring and Evaluating | Discuss and analyse the styles of artists, craft makers or designers and use this to inform their work. <br> Know the techniques used by different artists | Understand the historical and/or cultural significance of the work of a chosen artist/art form <br> Discuss and analyse the styles of artists, craft makers or designers and use this to inform their work. | Know the tehcniques used by different artists <br> Know how to compare the work of different artists | Choose their own starting point from a range of ideas | Replicate some of the tehcniques used by notable artists, atisans and designers <br> Begin to record their thoughts and experiences in a sketch book | Replicate some of the tehcniques used by notable artists, artisans and designers <br> Choose their own starting point from a range of ideas | Explain the reasons for their ideas and discuss and answer questions about how their ideas have developed <br> Choose their own starting point from a range of ideas <br> Show confidence and independence when working creatively | Compare ideas and methods and approaches in their own work and others <br> Use sketch books to adapt their work as their ideas develop, make annotations in their books to describe how they might develop their work further |
| Specific Skill Collaging | . |  |  | Use coiling, overlapping, tessellation, mosaic and montage. | Select and arrange materials for a striking effect. | Ensure work is precise | Use coiling, overlapping montage. <br> Select and arrange mat <br> Ensure work is precise | essellation, mosaic and als for a striking effect. |


| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 3 and 4 Sticky Knowledge | Understand the important of Roman busts as historical evidence and their cultural and artistic significance. | Explore and evaluate Roman sculptures, appreciating what the style and expressions of Roman busts reflect. | Understand how to use clay materials to create and combine shapes to create recognisable forms. | Understand how materials can be added to provide interesting details to shapes | Understand how to include texture to convey feelings, expressions and movement | Design and create a personal bust sculpture in the style of the Roman | Evaluate and improve their artwork. |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |
| Exploring and Evaluating | Understand the historical and/or cultural significance of the work of a chosen artist/art form <br> Discuss and analyse the styles of artists, craft makers or designers and use this to inform their work. | Understand the historical and/or cultural significance of the work of a chosen artist/art form <br> Discuss and analyse the styles of artists, craft makers or designers and use this to inform their work. <br> Know the techniques used by different artists | Choose their own starting point from a range of ideas <br> Replicate some of the tehcniques used by notable artists, atisans and designers | Replicate some of the tehcniques used by notable artists, atisans and designers <br> Begin to record their thoughts and experiences in a sketch book | + Replicate some of the tehcniques used by notable artists, artisans and designers <br> Choose their own starting point from a range of ideas <br> Begin to record their thoughts and experiences in a sketch book | Begin to record their thoughts and experiences in a sketch book <br> Explain the reasons for their ideas and discuss and answer questions about how their ideas have developed <br> Choose their own starting point from a range of ideas <br> Show confidence and independence when working creatively | Compare ideas and methods and approaches in their own work and others <br> Use sketch books to adapt their work as their ideas develop, make annotations in their books to describe how they might develop their work further |
| Specific Skill Sculpture |  |  | Create and combine shapes to create recognisable forsm (Eg shapes made from nets or solid materials) <br> Use clay and other mouldable materials | Add materials to provide interesting detials | Include texture that conveys feelings, expression or movement. | Create and combine shapes to Include texture that conveys movement. <br> Use clay and other mouldable Add materials to provide inter | reate recognisable forms elings, expression or <br> aterials. <br> sting detail. |

Year 5 and 6 Cycle 1

## World at War



Year 5 and 6 - Animals Versus Humans


Year 5 and 6 - The Marvellous Mayans


Year 5 and 6 Cycle 2

## World of Water - All About Monet

| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 5 and 6 Sticky Knowledge | Know about great artists in historystudy of Monet | Know about the style of the artist Monet and critically evaluate his work | Know about the features and techniques he uses across a range of his pieces of work and experiment with techniques | Know how to use watercolours to recreate a painting in the same theme | Recreate a piece of artwork the watercolour style shown in Monet's work | Create original pieces that show a range of influences and styles based on geography fieldwork visit. |  |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |
| Exploring and Evaluating |  |  | Experimenting and investigating with different techniques and media |  | Investigate different starting points for their work, and choose which idea to develop further <br> Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art | Record their thoughts and experiences in a sketch book, and begin to annotate these. <br> Use sketch book / 'ideas journal' to adapt and critically evaluate their work as their ideas develop. | Use language specific to a range of techniques to identify effective and ineffective features and use this to inform and evaluate their own work <br> Reflect on the ways in which their imaginative work has developed from a range of starting points |
| Specific Skill <br> Painting |  |  |  | Sketch (lightly) before painting to combine line and colour. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. <br> Combine colours, tones and tints to enhance the mood of a piece Use brush techniques and the qualities of paint to create texture. |  | Create a colour palette based upon colours observed in the natural or built world. <br> Develop a personal style of painting, drawing upon ideas from other artists |  |


| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 5 and 6 Sticky Knowledge | To know about the artist Banksy and his style of work (street art and graffiti) | To design own patterns and symbols in the style of Banksy (recreating his purpose) | Know how to overprint to create different patterns. | To be able to design and replicate an accurate pattern of Banksy's work | To plan our own print in the style of Banksy | Create our own artwork and evaluate for improvements (first $\dagger$ attempt) | Recreate own artwork using techniques in the Banksy style (second attempt) | Evaluate our own artwork |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |  |
| Exploring and Evaluating | Know about the style of some notable artists, artisans and designers. <br> Critically analyse the styles of a range of artists, craft makers or designers and use this to inform their own work. | Know about the style of some notable artists, artisans and designers. <br> Explain how a chosen artist or art form has contributed to the culture and /or history of a specific nation |  | Investigate different starting points for their work, and choose which idea to develop further <br> Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art | Record their thoughts and sketch book, and begin to <br> Use sketch book / 'ideas critically evaluate their w develop. <br> Use creative thinking to idea, e.g. experiment with palette. <br> Create original pieces tha influences and styles. | experiences in a nnotate these. <br> urnal' to adapt and rk as their ideas <br> gin to adapt an initial alternative colour <br> show a range of | Investigate different starting points for their work, and choose which idea to develop further <br> Create original pieces that show a range of influences and styles. | Use language specific to a range of techniques to identify effective and ineffective features and use this to inform and evaluate their own work <br> Reflect on the ways in which their imaginative work has developed from a range of starting points |
| Specific Skill Printing | . | Use a range of visual elements to reflect the purpose of the work. | Build up layers of colours using printing | Create an accurate pattern, showing fine detail | Use a range of visual elem Build up layers of colours Create an accurate patte | nts to reflect the pur <br> sing printing <br> , showing fine detail | se of the work. |  |


| Substantive Knowledge - Sequence of Learning |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 5 and 6 Sticky Knowledge | Know about great artists in Ancient art with a focus on Ancient Greece and Ancient Egypt | Know that Ancinet Greek art that has survived is pottery, where we found it and explore their sculptures. | Understand how to accurately use tools to care and add shapes to create texture and pattern, | Understand how effective designs can be created in sculpture. | To design and replicate an accurate representation of a $n$ Ancient Greek sculpture | Evaluate our own artwork for improvements, | Design and create our own sculpture in the style of Ancient Greece | Evaluate our own artwork |
| Disciplinary Knowledge to be linked Substantive Knowledge |  |  |  |  |  |  |  |  |
| Exploring and Evaluating | Know about the style of some notable artists, artisans and designers. <br> Explain how a chosen artist or art form has contributed to the culture and /or history of a specific nation | Know about the style of some notable artists, artisans and designers. <br> Critically analyse the styles of a range of artists, craft makers or designers and use this to inform their own work. |  | Investigate different starting points for their work, and choose which idea to develop further | Record their thoughts and sketch book, and begin to <br> Use sketch book / 'ideas critically evaluate their develop. <br> Use creative thinking to idea, e.g. experiment with palette. <br> Create original pieces th influences and styles. <br> Explain how they are dev they work, and are begin appropriate to the chose | experiences in a nnotate these. <br> urnal' to adapt and k as their ideas <br> gin to adapt an initial alternative colour <br> show a range of <br> oping their ideas as ing to use language style of art | Investigate different starting points for their work, and choose which idea to develop further <br> Create original pieces that show a range of influences and styles. <br> Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art | Use language specific to a range of techniques to identify effective and ineffective features and use this to inform and evaluate their own work <br> Reflect on the ways in which their imaginative work has developed from a range of starting points |
| Specific Skill <br> Printing | . |  | Use tools to carve and add shapes, texture and pattern | Show life-like qualities and real-life proporitons or, if more abstract provoke different interpretations. Combine visual and tactile qualities | Show life-like qualities and Use tools to carve and add Combine visual and tactile Use frameworks (such as | real-life proporitons shapes, texture and qualities ire or moulds) to prov | , if more abstract provo tern <br> e stability and form. | different interpretations. |

